
Theatre, Television, and Film

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In the College of Professional Studies and Fine Arts

Accredited by the National Association of Schools of Theatre.

Faculty

Emeritus: Anderson, Annas, Blue, Harvey, A.C., Harvey, M., Heighton, Howard, Jameson, Johnson, Jones, Lee, Madsen, Martin, McKerrow, Meador, Real, Stephenson, Witherspoon, Wylie

Director: Reid

The Don W. Powell Chair in Scene Design: Funicello

Filmmaker in Residence: Ofield

Professors: Durbin, G., Kalustian, Larlham, P., O'Donnell, Ofield, Reid, Reinholz, Salzer, Schreiber, Wolf

Associate Professors: Durbin, H., Freeman, Larlham, M.

Assistant Professors: Cirino, Hopkins, Morrison, Powell

Lecturers: Kahn, Keith, Marshall, Pierson, Sheehan, Simas

Offered by the School

Master of Arts degree in theatre arts.

Master of Fine Arts degree in theatre arts.

Master of Arts degree in television, film and new media production.

Major in theatre arts with the B.A. degree in applied arts and sciences.

Emphasis in children's drama.

Emphasis in design and technology for the theatre.

Emphasis in design for television and film.

Emphasis in performance.

Major in television, film and new media production with the B.S. degree in applied arts and sciences.

Major in communication with the B.A. degree in liberal arts and sciences.

Emphasis in telecommunications and film.

Minor in theatre arts.

Minor in television, film and new media.

The Don W. Powell Chair in Scene Design

The Don W. Powell Chair in Scene Design was established through a trust provided by the late professor emeritus. Professor Powell, who retired after 30 years with the theatre department, created the trust in order to enhance theatre education at SDSU. The current holder of The Don W. Powell Scene Design Chair is the nationally acclaimed designer Ralph Funicello.

Filmmaker in Residence

The position of Filmmaker in Residence is unique in the CSU system. It was established to provide a professional link between the Television and Film program and the media industry in a rapidly evolving technological environment. The Filmmaker in Residence is the film and television producer, Jack Ofield.

Distinguished Visiting Artists

Through the generosity of the College of Professional Studies and Fine Arts, the School of Theatre, Television, and Film is fortunate to have Edward Albee and Marion Ross, two distinguished theatre artists, spend time with students and faculty each year. Edward Albee has for many years come to San Diego State University each spring. He is the recipient of many honors including three Pulitzer prizes and

is best known for his play "Who's Afraid of Virginia Woolf." Marion Ross is a graduate of our program and has had an illustrious career in theatre, television, and film. For many years, she played the mother on the TV series "Happy Days." Both Mr. Albee and Ms. Ross generously share their insights and are examples for our students of the highest professional achievements.

General Information

The School of Theatre, Television, and Film has a threefold mission: 1) to provide quality education on the undergraduate and graduate levels for students seeking careers in all areas of theatre and media; 2) to support the university's central mission to educate the whole person in the liberal arts tradition; and 3) to foster academic and creative interaction between established and emerging artists on campus and off. The School is specifically geared to assist students in their efforts to seek professional work in various fields of theatre and media, to seek teaching positions at all levels, and to contribute to the cultural life of the community.

A strong, accomplished faculty of teacher-scholar-artists and a broad cross-arts curriculum guide students toward an understanding of how the arts interact, as well as an appreciation of the significant role of the arts in civilized society and the pursuit of human happiness. Supervised internships with theatre companies, television stations, film companies, individual artists, schools and academies provide students with important practical experience for their future careers. The value of academic coursework or internships completed as part of an international experience is stressed.

The bachelor's degree in Theatre Arts prepares students for careers as actors, directors, playwrights, stage and theatre managers, designers, teachers, and more. Students may pursue a general emphasis in theatre arts or specialize in a single emphasis area (Performance, Children's Drama, Design and Technology, Design for Television and Film). The program encourages involvement in all aspects of production, from direction and performance to dramaturgy and design. In addition to a broad spectrum of courses, the School presents an annual six-play season, open to the San Diego community, affording students numerous design and performance opportunities. The study and public performance of musicals, classical and contemporary drama, and plays for young audiences are key components of the program. Further professional growth opportunities are provided through association with regional theatre companies as well as visits to campus by theatre professionals.

The bachelor's degree in Television, Film and New Media Production is designed to prepare students in the moving image arts for careers as producers, directors, writers, art directors, editors, sound and lighting designers, cinematographers, videographers, sound engineers, and animators, as well as careers in new media production. The program's professional focus on storytelling, both fiction and nonfiction, using sound and moving images, includes theory, philosophy, and technique. The integrated film-television program implicitly acknowledges that these media are a fundamental facet of contemporary culture, not only in terms of presenting fictional stories that help define our culture's values and problems, but also in terms of presenting news, politics, topical issues, and historic events in "documentary" form. State-of-the-art methods are a part of all of the film and media production courses, several of them heavily focused on new media and the infrastructure of the Information Age. The TFM program

has been in the vanguard of the move to seamlessly combine film, television and digital technologies to better prepare students for the challenging future. In addition to an array of courses, TFM provides annual industry screenings, festival screenings, and television exposure for outstanding student productions.

The School of Theatre, Television and Film operates teaching facilities that include the 500-seat Don Powell Theatre, a 200-seat experimental theatre, and a 281-seat film screening theatre; scenic and costume construction facilities for both theatre and film; a large color television studio, computer labs, digital editing bays, and a Maya animation lab. Research facilities include a historical costume collection, a design research center, an extensive musical theatre archive, and the STAR Lab for technical theatre research.

Impacted Programs

All programs in the School of Theatre, Television, and Film are impacted. To be admitted to the selected program, refer to the program description for specific impacted criteria.

Major Academic Plans (MAPs)

Visit <http://www.sdsu.edu/mymap> for the recommended courses needed to fulfill your major requirements. The MAPs Web site was created to help students navigate the course requirements for their majors and to identify which General Education course will also fulfill a major preparation course requirement.

Theatre Arts Major

With the B.A. Degree in Applied Arts and Sciences (Major Code: 10071)

All candidates for a degree in applied arts and sciences must complete the graduation requirements listed in the section of this catalog on "Graduation Requirements."

Neither a minor nor a foreign language is required with this major.

Impacted Program. The theatre arts major is an impacted program. To be admitted to the General Theatre Arts Program or the Emphasis in Children's Drama, students must meet the following criteria:

- General Theatre Arts Program or Emphasis in Children's Drama:** Complete with a grade of C or higher: Theatre 100, Theatre 107 or 120, and Theatre 130 (or appropriate transfer equivalents). These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.40 or higher.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

General Theatre Arts Program

Preparation for the Major. Theatre 100, 107, 110, 120, 130, 231, 240A, 240B, 240C (27 units). Theatre 100, 107 or 120, and 130 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Proficiency Assessment with a score of 10 or above or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See page 81 in "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 38-39 upper division units in theatre to include Theatre 325, 359, 425, 446A (one unit), 446B (one unit), 460A, 460B, 465; and 18-19 units selected from the following sequences of which three units must be selected from *Design* and six units from *Performance*:

Design: 3-6 units selected from Theatre 440, 447, 452, 548.

Technical Theatre: 4 units selected from Theatre 349, 448, 541, 545, 549, 554B.

Performance: 6-9 units selected from Theatre 310, 315, 332, 350, 351, 459.

Management: 2-3 units selected from Theatre 345 or 475A.

Emphasis in Children's Drama

Preparation for the Major. Theatre 100, 107, 110, 120, 130, 240A, 240B, 240C (24 units). Theatre 100, 107 or 120, and 130 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Proficiency Assessment with a score of 10 or above or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See page 81 in "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 35 upper division units to include Theatre 310, 315, 325, 359, 425, 446A (one unit), 446B (one unit), 460A, 460B, 510, 580; Teacher Education 530; and three units selected from Theatre 329A, 329B, 440, 447, 452, 459, 475A, 475B.

Emphasis in Design and Technology for the Theatre

To declare an Emphasis in Design and Technology for the Theatre Arts major, in addition to the criteria for admission to the General Theatre Arts program, students must complete the following:

- Theatre 240A and 240B (or transfer equivalent of these courses);
- Theatre 107, 240A, and 240B with a GPA of 2.7;
- Submit a portfolio of design work (see undergraduate design adviser for details). Transfer students should include a letter of support from previous school if no design work is available.

Preparation for the Major. Theatre 100, 107, 120, 130, 240A, 240B, 240C (21 units). Theatre 100, 107 or 120, and 130 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC). Theatre 240A and 240B must also be completed. Theatre 107, 240A, and 240B must be completed with a minimum GPA of 2.7.

Graduation Writing Assessment Requirement. Passing the Writing Proficiency Assessment with a score of 10 or above or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See page 81 in "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 40 upper division units in theatre to include Theatre 325, 359, 425, 440, 442A or 442B, 446A (one unit), 446B (one unit), 447, 452, 460A, 460B, 530A or 530B; and three units selected from Theatre 540, 547, 548, 552; and six units selected from Theatre 349, 448, 539, 541, 545, 546, 549, 550, 554A, 554B. Recommended electives: Theatre 345, 475A, 551, 570A, 570B.

Emphasis in Design for Television and Film

To declare an Emphasis in Design for Television and Film, in addition to the criteria for admission to the General Theatre Arts program, students must complete the following:

- Theatre 240A and 240B (or transfer equivalent of these courses);
- Theatre 107, 240A, and 240B with a GPA of 2.7;
- Submit a portfolio of design work (see undergraduate design adviser for details). Transfer students should include a letter of support from previous school if no design work is available.

Preparation for the Major. Television, Film and New Media 160; Theatre 100, 107, 130, 240A, 240B, 240C. (21 units). Theatre 100, 107, and 130 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC). Theatre 240A and 240B must also be completed. Theatre 107, 240A, and 240B must be completed with a minimum GPA of 2.7.

Graduation Writing Assessment Requirement. Passing the Writing Proficiency Assessment with a score of 10 or above or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See page 81 in "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 48 upper division units to include Television, Film and New Media 320, 350, 550; Theatre 325, 359, 425, 440, 442A or 442B, 446A (one unit), 446B (one unit), 447, 452, 460A, 460B, 530A or 530B; six units selected from Television, Film and New Media 401, 551, Theatre 540, 547, 548, 552; and two units selected from Theatre 448, 539, 541, 545, 546, 549, 550, 554A, 554B.

Emphasis in Performance

To declare an Emphasis in Performance, in addition to the criteria for admission to the General Theatre Arts program, students must complete the following:

- Theatre 110, 231 (or transfer equivalent of these courses) and Theatre 332;
- GPA of 2.5 or higher in the above courses;
- A written positive review of student's work by the instructor of Theatre 332.

Preparation for the Major. Theatre 100, 107, 110, 120, 130, 231, 240A, 240B, 240C (27 units). Theatre 100, 107 or 120, and 130 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC). Theatre 110, 231, and 332 must also be completed. Theatre 110, 231, and 332 must be completed with a GPA of 2.5 or higher.

Graduation Writing Assessment Requirement. Passing the Writing Proficiency Assessment with a score of 10 or above or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See page 81 in "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 35-36 upper division units in theatre to include Theatre 320A or 320B, 325, 332, 355, 359, 425, 446A (one unit), 446B (one unit), 446C (two units), 460A, 460B and either 551, 523 or 555A; and six units selected from Theatre 350, 351, 431, 434, 532, 533A, 533B. Recommended electives: Theatre 345, 349, 459, 475A, 475B, Television, Film and New Media 390. All performance emphasis, theatre majors are required to participate in general auditions each semester.

Television, Film and New Media Production Major

With the B.S. Degree in Applied Arts and Sciences
(Major Code: 06031)

All candidates for a degree in applied arts and sciences must complete the graduation requirements listed in the section of this catalog on "Graduation Requirements." To complete the television, film and new media production major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

The B.S. degree is designed to prepare students for professions in television, film and new media production. The degree also serves those in occupations where extensive knowledge is required of message design for these media and their various distribution systems. This program focuses on skills required for careers as producers, directors, art directors, production assistants and writers, as well as emerging careers in new media production.

Impacted Program. The television, film and new media production major is designated as an impacted program. To be admitted to the television, film and new media major, students must meet the following criteria:

- Complete with a grade of B or higher: Theatre 100 and Television, Film and New Media 160. These courses cannot be taken for credit/no credit (Cr/NC);
- Complete a personal statement to be evaluated by the faculty;
- Submit two letters of recommendation to be evaluated by the faculty;
- Complete a minimum of 15 transferable semester units;
- Have a cumulative grade point average of 3.00 or higher;
- Submit samples of creative work;
- Submit a treatment for a 1-3 minute production (fiction or nonfiction).

Preparation for the Major. Theatre 100, 120; Television, Film and New Media 110, 121, 122, 123, 160, 260, 261 (27 units). Theatre 100 and Television, Film and New Media 160 must be completed with a grade of B or higher and cannot be taken credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Proficiency Assessment with a score of 10 or above, or Communication 310W, or Rhetoric and Writing Studies 305W with a grade of

C (2.0) or better. See page 81 in "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 36 upper division units to include Television, Film and New Media 320, 322, 327, 401, 510, 560 or 561; 15 units selected from Television, Film and New Media 321, 330, 340, 341, 350, 363, 364, 390, 435, 462, 490, 499, 522, 550, 551, 555, 565, 569; and three units selected from History 435, Music 351, or Theatre 359. A minor is not required with this major.

Communication Major

With the B.A. Degree in Liberal Arts and Sciences

(Major Code: 06033)

Emphasis in Telecommunications and Film With the B.A. Degree in Liberal Arts and Sciences

No new students will be admitted to this emphasis.

To complete the telecommunications and film emphasis, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Impacted Program. The telecommunications and film emphasis is designated as an impacted program. To be admitted to the telecommunications and film major, students must meet the following criteria:

- Complete with a grade of B or higher: Communication 200 and Television, Film and New Media 160. These courses cannot be taken for credit/no credit (Cr/NC);
- Complete a personal statement to be evaluated by the faculty;
- Submit two letters of recommendation to be evaluated by the faculty;
- Have a cumulative grade point average of 3.00 or higher.

Preparation for the Major. Communication 200; Television, Film and New Media 110, 160; and six units selected from Television, Film and New Media 121, 122, 123. (15 units)

Language Requirement. Competency (successfully completing the third college semester or fifth college quarter) is required in one foreign language to fulfill the graduation requirement. Refer to section of catalog on "Graduation Requirements."

Graduation Writing Assessment Requirement. Passing the Writing Proficiency Assessment with a score of 10 or above or Communication 310W or Rhetoric and Writing Studies 305W with a grade of C (2.0) or better. See page 81 in "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 24 upper division units to include Communication 300, 440, 460, and 480; and 12 units of upper division electives in the School of Communication approved by the adviser. Students selecting the telecommunications and film emphasis are required to complete a minor outside the School of Communication.

Theatre Arts Minor

Theatre 100 is prerequisite to the theatre arts minor and does not count towards the units required for the minor.

The minor in theatre arts consists of 24 units in theatre to include Theatre 107, 120; 115 or 345; 460A or 460B; and three units selected from Theatre 240A, 240B, or 240C; three units selected from Theatre 310, 315, or 325; and six units selected from Theatre 355, 442A, 442B, 475A, or 555.

Courses in the minor may not be counted toward the major, but may be used to satisfy preparation for the major and General Education requirements, if applicable. A minimum of six upper division units must be completed in residence at San Diego State University.

Television, Film and New Media Minor

(Minor Code: 06031)

The minor in television, film and new media is designed for students in business, English, music, prelegal, theatre or other majors related to the writing, production and distribution of media. The minor consists of 21 units to include Television, Film and New Media 110, 160, 320; Theatre 100; six units selected from Television, Film and New Media 363, 364, 462; and three units selected from Television, Film and New Media 401, 435; Theatre 120, 345. Admission to the Television, Film and New Media minor requires completion of at least 30 units with a minimum grade point average of 3.0 overall and completion of Theatre 100 and Television, Film and New Media 160 with grades of B or better.

Courses in the minor may not be counted toward the major, but may be used to satisfy preparation for the major and general education requirements, if applicable. A minimum of six upper division units must be completed at San Diego State University.

Courses

Refer to *Courses and Curricula* and *University Policies* sections of this catalog for explanation of the course numbering system, unit or credit hour, prerequisites, and related information.

LOWER DIVISION COURSES IN THEATRE (THEA)

THEA 100. Theatre and Civilization (3) [GE] I, II

Introduction to theatre as a reflection of society and a contributor to development of civilization. Emphasis on theatre's continuing relevance to contemporary world. Attendance at selected theatre events required.

THEA 107. Design Communication and the Audience Response (3) I, II

Use of visual and aural design components by the actor, director, and designer in relation to audience response. Preparatory to theatre arts major sequence.

THEA 110. Voice and Speech I (3) I, II

Exercises and drills to improve the quality, flexibility and effectiveness of the speaking voice leading to good usage in standard American speech.

THEA 115. Acting for Nonmajors (3) I, II

Improvisational exercises (verbal and nonverbal) in sensory awareness, observation, concentration, listening, and response skills with application to other fields. Individual presentation techniques for the preprofessional in other disciplines.

THEA 120. Heritage of Dramatic Literature (3) [GE] I, II

Three lectures and attendance at selected performances. Survey of dramatic literature from classical to the modern period, including classical, medieval, Renaissance, Restoration, neoclassical, romantic, realistic and modern plays.

THEA 130. Acting I (3) I, II

Development of individual's ability to express thought and emotion through effective use of the voice and body. These fundamental concepts may be applied to stage, film, and television acting.

THEA 231. Acting II (3) I, II

Prerequisite: Theatre 130.
Continuation of Theatre 130, emphasizing application of fundamental skills to problems of text analysis, subtext, playing action, characterization, and ensemble work.

THEA 240A. Theatre Design and Technology I (3) I, II

Two lectures and three hours of laboratory.
Prerequisites: Theatre 100 and 107. **Proof of completion of prerequisites required:** Copy of transcript.
Design, technical practices, and production organization for the theatre; scenery and stagecraft.

THEA 240B. Theatre Design and Technology II (3) I, II

Two lectures and three hours of laboratory.
Prerequisites: Theatre 100 and 107. **Proof of completion of prerequisite required:** Copy of transcript.
Design, technical practices, and production organization for the theatre: costume technology.

THEA 240C. Theatre Design and Technology III (3)

Two lectures and three hours of laboratory.
Prerequisite: Theatre 240A. **Proof of completion of prerequisite required:** Copy of transcript.
Design, technical practices, and production organization for the theatre: lighting and sound.

THEA 296. Experimental Topics (1-4)

Selected topics. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree.

UPPER DIVISION COURSES IN THEATRE (Intended for Undergraduates)

THEA 310. Creative Drama I (3) I, II, S

Current philosophies, principles, and techniques of creative drama. Development of the individual through use of dramatic play, imaging, improvisation, and theatre games. Applicable to classroom teaching, counseling, recreation, and senior citizen programs.

THEA 315. Theatre for Young Audiences (3) I, II

Current philosophies and practices in theatre for young audiences. Techniques of selecting and producing plays for and with youth. Theatre styles, script analysis, and functions of the production team.

THEA 320A-320B. Voice and Speech II (3-3) II

Prerequisites: Theatre 320A: Theatre 110. Theatre 320B: Theatre 110 and cast in department production.

Techniques of vocal expression in the theatre, primarily in plays with heightened and elevated speech, e.g. Shakespeare and classic Greek drama. Maximum credit six units for Theatre 320B.

- A. Select Heightened Speech From the Greeks to Today
- B. Performing Specific Character in Department Production

THEA 325. Script Analysis (3) I, II

Prerequisites: Theatre 100 and completion of lower division writing competency requirement. **Proof of completion of prerequisites required:** Copy of transcript.

Analysis of representative plays with emphasis on plot and character development, dramatic structure, action, and style.

THEA 329A-329B. Practicum in Theatre for Young Audiences Cr/NC (329A: 2 units) (329B: 1 unit)

Two hours of activity per unit.
Prerequisite: Theatre 315.
Practical experience in department public performances of plays for young audiences.
A. Rehearsal
B. Performance

THEA 332. Acting III (3) I, II

Prerequisites: Theatre 110, 130, 231, and by audition.
Continuation of Theatre 231, emphasizing analysis of literary text in process of creating characters. Scene study and role preparation of significant texts by modern playwrights. May be repeated once with consent of instructor.

THEA 345. Theatre Marketing and Publicity (3) I, II

One lecture and four hours of activity.
Prerequisite: Theatre 100 or 107.
Practical experience in marketing and publicity for theatres, including PSA's, press releases, layout-graphics for written materials, magazine and newspaper advertisements, marketing strategy and campaign development for a full theatre season.

THEA 349. Theatrical Makeup (2) I

Two hours per unit.
Prerequisite: Theatre 240B.
Planning and application of makeup for stage, film, and television. Classroom exercises and production-related activities.

THEA 350. Musical Theatre Performance I (3) I

Two lectures and three hours of laboratory.
Prerequisites: Theatre 332 and by audition.
Basic performance techniques in musical theatre. Emphasis on application of acting theory to musical theatre literature. Maximum credit six units.

THEA 351. Musical Theatre Performance II (3) II

Two lectures and three hours of laboratory.
Prerequisites: Theatre 332 and by audition.
Vocal selections and scenes in musical theatre. Emphasis on characteristics and performance styles. Maximum credit six units.

THEA 355. Movement for the Theatre I (2) I

Two hours of activity per unit.
Prerequisites: Theatre 332 and by audition for majors. Theatre 115 for theatre minors.
Locomotor and axial body movement for the stage director and actor; introduction to mime. Relationship between body expression and character portrayal.

THEA 359. Directing I (3) I, II

Prerequisites: Theatre 130, 240B, 240C, 325. **Proof of completion of prerequisite required:** Copy of transcript.
Principles and techniques of directing for the stage: play selection, analysis, and interpretation; casting methods; stage composition and movement; and rehearsal procedures.

THEA 425. Production Synthesis (3) I, II

Prerequisites: Theatre 240B, 240C, and 359. **Proof of completion of prerequisites required:** Copy of transcript.
Capstone course integrating artistic vision and production considerations through synthesis of text analysis, performance, and design in collaborative process unique to the theatre.

THEA 431. Workshop in Improvisational Acting (3) I

Prerequisite: Theatre 332 and by audition.
Theories and principles of improvisational acting.

THEA 434. Audition Techniques for the Actor (3)

Two lectures and two hours of activity.
Prerequisite: Theatre 332 and by audition.
Techniques of auditioning and interviewing in the theatre, film, and television; selecting audition pieces, rehearsing, and performing auditions.

THEA 440. Scene Design I (3) I

Two lectures and three hours of laboratory.
Prerequisites: Theatre 240A and 325.
Techniques and procedures in application of design, color, and perspective in designing scenery.

THEA 442A-442B. Practicum in Theatrical Production (2-2) I, II

Two hours of activity per unit.
Prerequisite for 442A: Theatre 240A. Prerequisite for 442B: Theatre 240B for majors. Theatre 240A or 240B for theatre minors.
Technical theatre production experience for departmental public performances.
A. Scenery Construction
B. Costume Construction

THEA 446A-446B. Practicum in Performance (1-1) Cr/NC I, II

THEA 446C. Practicum in Performance (1-3) Cr/NC I, II
Two hours per unit.
Prerequisite for 446A: Theatre 240A. Prerequisite for 446B: Theatre 240B. Prerequisite for 446C: Theatre 100.

Practical experience in departmental public performances. (Theatre 446C formerly numbered Theatre 445A; Theatre 446A and 446B formerly numbered Theatre 445B.)

- A.** Stage Crew. Maximum credit three units for Theatre 446A.
- B.** Costume Crew. Maximum credit three units for Theatre 446B.
- C.** Cast Member. Maximum credit six units for Theatre 446C.

THEA 447. Lighting Design I (3) II

Two lectures and three hours of laboratory.
Prerequisites: Theatre 240C and 325.
Concepts and technologies in lighting for theatre and related performance areas. Emphasis on mechanics of stage lighting, color, instruments, and control. Laboratory and production related activities.

THEA 448. Theatre Technology (2) I

Two lectures and three hours of laboratory.
Prerequisite: Theatre 240A.
Current materials and practices of theatre technology. Advanced construction techniques; stage machinery design and control; special effects; computer applications for stage operations; budget, research, and management procedures.

THEA 452. Costume Design I (3) II

Two lectures and three hours of laboratory.
Prerequisites: Theatre 240B and 325.
Theory and creative application of principles of costume design for various types of production. Emphasis on concept development, character interpretation, research methods, color organization, and fabric selection. Laboratory and production related activities.

THEA 459. Directing II (3) II

Two lectures and two hours of activity.
Prerequisites: Theatre 359 and consent of instructor.
Experience and group evaluation in directing one-act plays before an audience. Attendance at selected public performances required. Maximum credit six units.

THEA 460A-460B. History of the Theatre (3-3) [GE] I, II

Prerequisite: Completion of the General Education requirement in Foundations II.C., Humanities. Prerequisite not required for theatre arts majors.

Theatre from primitive times to the present. Special attention given to the theatre as a mirror of the social and cultural background of various countries and periods in which it is studied. Theatre 460A is not prerequisite to 460B.

THEA 465. Theatre of Diversity (3) [GE] I, II

Prerequisite: Theatre 325 for theatre majors. Completion of the General Education requirement in Foundations II.C., Humanities for nonmajors.
Racial, ethnic, political, and social diversity of American landscape as reflected in works of major playwrights of diversity.

THEA 475A. Stage Management–Theory (2) I, II

Prerequisites: Theatre 240B and 240C for majors. Theatre 240A, 240B, or 240C for theatre minors.
Development of the prompt script, organizational methods, and collaborative personnel interaction. Maximum credit four units.

THEA 475B. Stage Management–Practicum (3) I, II

Six hours of activity.
Prerequisite: Theatre 475A.
Practical experience in stage managing department productions. Maximum credit six units.

THEA 490. Theatre Internship (1-3) Cr/NC I, II

Prerequisite: Theatre 325; internship contract must be completed prior to registration.

Work with approved theatre organizations off-campus under the combined supervision of theatre personnel and instructors. Maximum credit three units.

THEA 496. Experimental Topics (1-4) I, II

Selected topics. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree.

THEA 499. Special Study (1-3) I, II

Prerequisite: Consent of instructor.

Individual study. Maximum credit six units.

UPPER DIVISION COURSES IN THEATRE (Also Acceptable for Advanced Degrees)

THEA 510. Creative Drama and Language Arts (3) I

Prerequisite: Theatre 310.

Advanced techniques in using creative drama to teach literature and language. Emphasis on use of drama in teaching of reading and world literature. Practical experience through fieldwork in elementary or middle school classrooms.

THEA 523. Stage Combat (2)

Four hours of activity.

Prerequisites: Theatre 332 and by audition.

Skills and choreography of armed and unarmed stage combat. Performance application to selected scenes from world drama.

THEA 525. Dramaturgy (3)

Two lectures and three hours of activity.

Prerequisite: Theatre 325 or graduate standing.

Theory and application of various aspects of dramaturgy and theatre literary management. Production-oriented synthesis of advanced text analysis, dramatic theory and criticism, historical research, and dramatic literature. Attendance at select plays required.

THEA 530A-530B. Period Dress and Decor (3-3) II

Prerequisite: Theatre 240B or graduate standing.

Visual survey of relationships and cultural significance of period dress, architecture, and decorative arts as applied to theatrical productions. Emphasis on significant historic periods in dramatic literature. Theatre 530A is not open to students with credit in Theatre 530.

A. Ancient World Through Eighteenth Century

B. NeoClassical Through Twentieth Century

THEA 532. Advanced Acting and Directing (3)

Prerequisites: Theatre 332 and by audition.

Problems in characterization in contemporary drama, and in plays of Ibsen, Strindberg, Chekhov, and Shaw.

THEA 533A-533B. Theory and Styles in Acting and Directing I and II (3-3)

Prerequisites: Theatre 332 and by audition.

Acting and directing problems in theory and style related to the production of plays from great periods in theatre history, with attention to characterization, dramatic values, creative directing and production approaches.

THEA 539. Theatre Rendering (2) II

Four hours of activity.

Prerequisite: Theatre 240B.

Rendering for scenic, costume, and lighting designer. Techniques, media, and portfolio preparation. Maximum credit four units.

THEA 540. Scene Design II (3) I

Prerequisites: Theatre 440 and 530A or 530B.

History of scene design and application of contemporary styles to various types of dramatic production.

THEA 541. Scene Painting (2) II

Four hours of activity.

Prerequisite: Theatre 530A or 530B.

Theories and techniques of scene painting, including both historical backgrounds and modern procedures. Full-scale projects executed in scenery studio.

THEA 545. Mechanical Drawing for the Theatre (2) I

Four hours of activity.

Prerequisite: Theatre 240A or admission to MFA in Design.

Theatre drafting standards and techniques. Floor plans, sections, elevations, perspective drawings, and light plots.

THEA 546. CADD for the Theatre (2) II

Four hours of activity.

Prerequisite: Theatre 545.

Computer aided drafting applications for theatre designer.

THEA 547. Lighting Design II (3) I

Two lectures and three hours of laboratory.

Prerequisite: Theatre 447.

Advanced design theories and lighting practice for theatre and dance. Laboratory and production related activities.

THEA 548. Sound Design for the Theatre (3) I

Two lectures and two hours of activity.

Prerequisites: Theatre 240C and 325.

Theories and techniques of sound design and reinforcement for theatrical performance. Laboratory experience in sound production.

THEA 549. Lighting and Sound Technology (2) II

One lecture and three hours of laboratory.

Prerequisite: Theatre 447.

Use of electrics for the stage. Lighting, sound, computer. Practical applications emphasized.

THEA 550. Software for Theatrical Design (2) I

Four hours of activity.

Prerequisites: Theatre 440, 447, 452, or 546.

Application of computer software for theatre, including scenery, costume, lighting, and sound design.

THEA 551. Costume, Movement, and Manners (3) I

Prerequisite: Upper division standing or admission to the graduate program.

Interrelationship of period costumes and the movement and manners of selected historical periods; application to staging of plays from pre-modern theatre.

THEA 552. Costume Design II (3) I

Prerequisites: Theatre 452 and 530A or 530B.

Advanced studies in costume design. Emphasis on theatrical style, rendering layout, design problems, materials, and budget.

THEA 554A. Costume Design Technology I (2) I

Four hours of activity.

Prerequisite: Theatre 240B.

Current materials and practices of costume technology: advanced construction techniques, fabric selection and use, period pattern drafting, draping and cutting. Maximum credit four units.

THEA 554B. Costume Design Technology II (2) II

Four hours of activity.

Prerequisite: Theatre 240B.

Advanced costume craft construction techniques and management procedures for costume production: millinery, fabric dyeing and painting, jewelry, and related crafts. Maximum credit four units.

THEA 555A. Movement for the Theatre II (2) II

Four hours of activity.

Prerequisites: Theatre 332 and 355.

Movement techniques for the theatre. Movement patterns, phrase development, and partnering leading to scene work. Maximum credit four units. (Formerly numbered Theatre 555.)

THEA 555B. Movement for the Theatre II (2) I, II

Four hours of activity.
Prerequisite: Admission to the MFA musical theatre program. Consent of instructor for undergraduates.
Musical theatre movement and dance styles. Maximum credit eight units.

THEA 570A-570B. Practicum in Theatrical Production (1-3) (1-3)

Prerequisite: Theatre 440, 447, or 452; or admission to MFA in Design.
Design projects in areas of scenery, costume, lighting, sound, or makeup. Maximum credit six units for 570A and six units for 570B.
A. Independent Study
B. Design for Department Public Performances

THEA 580. Theatre in the Classroom (3) II

Prerequisites: Theatre 310 and 315.
Methods of teaching theatre in elementary, middle, and secondary schools. Emphasis on pedagogy, organization of curriculum, play selection, and principles of producing plays in the classroom.

THEA 596. Selected Topics in Theatre (1-3) I, II

Prerequisite: Twelve units in theatre.
A specialized study of selected topics from the areas of theatre. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree. Maximum credit of six units of 596 applicable to a bachelor's degree. Maximum credit of six units of 596 applicable to a 30-unit master's degree.

**LOWER DIVISION COURSES IN TELEVISION,
FILM AND NEW MEDIA
(TFM)**

TFM 110. Telecommunications and Film Writing (3) I, II

Prerequisites: Satisfaction of the English Placement Test. Ability to type. **Proof of completion of prerequisites required:** Copy of EPT or competency scores or verification of exemption; proof of Cr in Rhetoric and Writing Studies 97, or notification from the Department of Rhetoric and Writing Studies.
Theory and practice in writing for electronic and film media. Introduction to techniques of narrative and documentary writing and scripting.

TFM 121. Audio Production (3) I, II

Two lectures and three hours of activity.
Prerequisites: Credit or concurrent registration in Television, Film and New Media 110.
Theory of audio production, use of digital recording, and editing equipment.

TFM 122. Basic 16MM Film Production (3)

Two lectures and three hours of activity.
Prerequisite: Limited to television, film and new media production majors.
16MM film production and non linear editing.

TFM 123. Basic Video and TV Production (3)

Two lectures and three hours of activity.
Prerequisites: Credit or concurrent registration in Television, Film and New Media 110. Limited to television, film and new media production majors.
Video and TV production including studio and electronic field production. Practical instruction in documentary practices and techniques.

TFM 160. Cinema as Art and Communication (3) [GE] I, II

Cinema in its diverse forms. Historical and stylistic influences on aesthetic values and social implications of cinema.

TFM 260. Intermediate 16MM Film Production (3)

Two lectures and more than three hours of activity.
Prerequisites: Television, Film and New Media 110, 121, 122, 123 with grade of C (2.0) or better. **Proof of completion of prerequisites required:** Copy of transcript.
Production of scene studies. Principles of film technique and theory. Focus on director's work in relation to cinematographer, sound designer, editor, and producer. Casting and directing actors.

TFM 261. Intermediate Video and TV Production (3)

Two lectures and more than three hours of activity.
Prerequisites: Television, Film and New Media 110, 121, 122, 123 with grade of C (2.0) or better. **Proof of completion of prerequisites required:** Copy of transcript.
Application of video production techniques to community based documentary practice. Practice of video and TV production. Emphasis on studio and sound stage. Responsibilities of producer, director, and production staff.

**UPPER DIVISION COURSES IN TELEVISION,
FILM AND NEW MEDIA
(Intended for Undergraduates)**

TFM 320. Film and Video Aesthetics (3) II

Prerequisite: Television, Film and New Media Production 160.
Ways cinematic texts (films and video) work as language systems and complex cultural products. Major film and video theorists analyzed according to their contribution to the field.

TFM 321. Sound Design for Video and Film (3)

Two lectures and two hours of activity.
Prerequisite: Television, Film and New Media 260.
Digital audio post-production for video, TV, and film. Includes field acquisition, Foley, editing, and assembling.

TFM 322. Cinematography for Television and Film (3)

Two lectures and three hours of laboratory.
Prerequisites: Television, Film and New Media 122 and 123.
Basic cinematography, including introduction to specialized studio and location equipment; lighting techniques for film and television; introduction to film labs. (Formerly numbered Television, Film and New Media 522.)

TFM 327. Film and Video Editing (3)

One lecture and four hours of activity.
Prerequisites: Television, Film and New Media 122 and 123.
Theory and practice of film and video editing.

TFM 330. Cultural Aspects of Media (3) I

Prerequisites: Communication 200 and Television, Film and New Media 160.
Cultural dimensions of media. Media structures, uses, and effects at national and international levels in a context of humanities and conceptual arts.

TFM 340. Documentary Production (3)

Two lectures and two hours of activity.
Prerequisites: Television, Film and New Media 110, 121, 122 or 123, 261 with a grade of C or better.
Documentary film production including research techniques, investigative procedures, and collection and analysis of data. Screenings of historical documentaries and their significance in development of nonfiction film. Hands-on field experiences in documentary production.

TFM 341. Service Learning Video Production (3)

Two lectures and more than three hours of activity.
Prerequisites: Television, Film and New Media 110, 121, 122, 123 with a grade of C or better.
Service learning video production workshop emphasizing nonfiction field production.

TFM 350. Staging and Art for Television and Film (3)

One lecture and six hours of activity.

Aesthetic considerations and technical practices in staging, lighting, and graphics for television and film. Practical experience in university sponsored productions.

TFM 363. International Cinema (3) [GE] I, II, S

Prerequisite: Completion of the General Education requirement in Foundations II.C., Humanities required for nonmajors.

Construction of foreign film to history and practice of cinema as an art. Film as an expression of national culture. Maximum credit six units of which three units may be applicable to General Education. May be repeated with new content. See *Class Schedule* for specific content.

TFM 364. Film Classics (3) I, II

Prerequisite: Upper division standing.

Viewing and analysis of those American and foreign theatrical films, particularly of the sound era, which represent milestones in the development of the cinema. May be repeated with new content. See *Class Schedule* for specific content. Maximum credit six units.

TFM 365. Digital Media (3)

Two lectures and more than three hours of activity.

Prerequisites: Computer background, familiarity with Internet, and upper division standing.

Fundamental conceptual strategies associated with creation of digital media. Visual and cultural impact of digital media. Production and creation strategies. (Formerly numbered Communication 265 and 365.)

TFM 390. Broadcast and Film Performance (3) II

Two lectures and three hours of activity.

Prerequisite: Theatre 110.

Preparation and delivery of materials before the microphone and camera.

TFM 401. Business Aspects of Television and Film Production (3) I, II

Prerequisites: Television, Film and New Media 260 or 261. Usually taken concurrently with Television, Film and New Media 560 or 561. **Proof of completion of prerequisites required:** Copy of transcript.

Financing, preproduction planning, postproduction, and distribution of television and film.

TFM 430. History of Prime-Time Television (3) [GE]

Prerequisites: Television, Film and New Media 320 for majors. Completion of the General Education requirement in Foundations II.C., Humanities required for nonmajors.

History, trends, and dynamics in the programming of prime-time network television. External and internal forces that influence what we watch.

TFM 435. Television Programming (3) I

Prerequisite: Communication 200.

Structure of television programming. Problems such as ratings, advertisers, and scheduling. (Formerly numbered Communication 435.)

TFM 462. Documentary and Propaganda Film/Television (3) [GE]

Prerequisites: Television, Film and New Media 160 for majors. Completion of the General Education requirement in Foundations II.C., Humanities required for nonmajors.

Persuasive concepts, techniques, and forms in documentary film and television programs. Major historical works and their impact on society. (Formerly numbered Television, Film and New Media 562.)

TFM 490. Internship (3) I

Prerequisite: Internship contract must be completed prior to registration.

Work with approved agencies off-campus under the combined supervision of agency personnel and instructor. Maximum credit six units.

TFM 496. Experimental Topics (1-3)

Prerequisites: Upper division standing and consent of instructor.

Experimental topics. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree.

TFM 499. Special Study (1-3)

Prerequisites: Upper division standing and consent of instructor.

Individual study or project, normally in a research area selected by the student. Maximum credit six units.

UPPER DIVISION COURSES IN TELEVISION, FILM AND NEW MEDIA

(Also Acceptable for Advanced Degrees)

TFM 510. Script Writing for Television and Film (3)

Prerequisites: Television, Film and New Media 110, 260 or 261; and satisfaction of the English Placement Test and Writing Competency requirements.

Scripting of dramatic original and adaptation forms, and the documentary.

TFM 522. Advanced Film and Television Cinematography (3) I

Two lectures and three hours of laboratory.

Prerequisites: Television, Film and New Media 260 or 261 and 322.

Proof of completion of prerequisites required: Copy of transcript.

Advanced theory and practice of cinematography for film and television production. Lighting for mood and character; camera movement for story telling; and new techniques in film, digital, and HD formats. Careers in the purely visual aspects of film making. (Not the same course as Television, Film and New Media 522 in the 2004-05 catalog and previous SDSU catalogs.)

TFM 550. Art Direction for Television and Film (3) II

One lecture and four hours of activity.

Prerequisites: Television, Film and New Media 350; 260 or 261 for television, film and new media majors, and Theatre 440 for theatre majors, and consent of instructor. **Proof of completion of prerequisites required:** Copy of transcript.

Aesthetic, technical, and administrative aspects of design for television and film. Experience in scenic design, construction, decoration, lighting, and special effects.

TFM 551. Production Design for Television and Film (3)

Prerequisites: Television, Film and New Media 350 and credit or concurrent registration in Television, Film and New Media 401.

Theory and analysis of production design concepts for television and film. Determination of stylistic and technical requirements for fictional and nonfictional productions.

TFM 555. New Media Production (3)

Two lectures and three hours of activity.

Prerequisite: Television, Film and New Media 365. Limited to television, film, and new media majors.

Development of audio visual products in new media formats. Multi-media laboratory to be arranged. (Formerly numbered Communication 555.)

TFM 560. Advanced Film (3)

Two lectures and more than three hours of activity.

Prerequisites: Television, Film and New Media 260, 261, and 510 with grade of B (3.0) or better in each and consent of instructor. **Proof of completion of prerequisites required:** Copy of transcript.

Practicum in direction and production of dramatic and nondramatic film. Cameras, lighting, design, sound techniques, experience in university sponsored productions. Completion of a short film.

TFM 561. Advanced Television (3)

Two lectures and more than three hours of activity.

Prerequisites: Television, Film and New Media 260, 261, and 510 with grade of B (3.0) or better in each and consent of instructor.

Critical analysis of relationship of form and content in nonfiction production.

TFM 565. Animated Film and New Media Techniques (3) II

Two lectures and more than three hours of activity.
Animation production and practical experience in digital technologies.

TFM 569. Advanced Projects in Film and Video (3)

Two lectures and more than three hours of activity.
Prerequisites: Television, Film and New Media 510, and 560 or 561.
Original and creative work demonstrating significant achievement in film and video production. Maximum credit six units.

TFM 596. Selected Topics in Television, Film and New Media (3)

Prerequisite: Twelve units in television, film and new media.
Specialized study of selected topics from the areas of television, film and new media. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree. Maximum credit of six units of 596 applicable to a bachelor's degree. Maximum combined credit of six units of 596 and 696 applicable to a 30-unit master's degree.

GRADUATE COURSES
Refer to the *Graduate Bulletin*.

Urban Studies

Refer to "Interdisciplinary Programs" in this section of the catalog.

