Art

In the College of Professional Studies and Fine Arts

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Accredited by the National Association of Schools of Art and Design.
Accredited by the Council for Interior Design Accreditation.

For purposes of exhibition and reference, the school reserves the right to retain for a limited period some of each student's work produced in class.

The School of Art, Design, and Art History is an impacted program. Therefore, students may enroll in art courses only to the maximum units allowed for credit towards graduation. Students enrolling in a course beyond the maximum allowable units will be disenrolled.

Faculty
Director: Gordon
Professors: Berelowitz, Burkett, Gordon, Merritt, Nelson, Ollman, Yapelli
Associate Professors: Keely, Nakamura, Sherman, Siprut, Stringfellow
Assistant Professors: Cué Couttolenc, Defebach, Hebert, Struble, Telhan
Lecturers: Bekic, Benzel, Burgess, Carlson, Fobes, Gleason, Goodell, Harris, Hewitt, Kwon, Luera, Matzgkeit, Palese, Prior, Shigley, Trephina, Weeks, West, Williams, Woods, Wyss

Offered by the School of Art, Design, and Art History
Master of Arts degree in art.
Master of Fine Arts degree in art.
Major in art with the B.A. degree in liberal arts and sciences.
Emphasis in art history.
Emphasis in studio arts.
Major in art with the B.A. degree in applied arts and sciences.
Emphasis in applied design.
Emphasis in graphic design.
Emphasis in interior design.
Emphasis in multimedia.
Emphasis in painting and printmaking.
Emphasis in sculpture.
Teaching major in art for the single subject teaching credential.
Minor in art.
Minor in art history.
Certificate in museum studies (refer to the Graduate Bulletin).

The Major
A significant concern of the School of Art, Design, and Art History is the creative growth of its students. The school focuses on the development of sound undergraduate programs which provide a strong basic foundation in art. A major in art may be planned with an emphasis in applied design, with specialties in ceramics, furniture/woodworking, metalsmithing, jewelry, and textiles; art history; studio arts; graphic design; interior design; multimedia; painting and printmaking; and sculpture. A broad spectrum of courses for both majors and nonmajors in art history, art appreciation, basic drawing and design is also available.

All emphases require a set of core courses consisting of courses in drawing, design, and the survey of art history of the Western world. It is strongly recommended that all students complete the core requirements during their freshman year, or at least prior to taking beginning coursework in a specific program emphasis. It is recommended that students take courses from other emphases in order to enhance their overall art experience. In addition to the undergraduate degree, the school offers a Master of Arts degree (30 units) in all of these emphases and a Master of Fine Arts degree (60 units).

Although a degree in art is often pursued as a means of self-fulfillment and creative growth, graduates of the school are employed in a variety of settings. The programs in graphic design, multimedia, and interior design have a preprofessional orientation supplemented by a strong liberal arts background. Interior design can lead to interior, architectural, landscape design or city planning. Graphic design can lead to magazine and book design; corporate design, branding; design for film, television, and the recording industry; information design; environmental graphic design; packaging; advertising; interface design for kiosks, CD-ROM, and the Internet; and type design. Multimedia prepares students in the areas of interactive and timebased media, such as web design, art, gaming, DVD design, motion graphics, instructional systems, book arts, and publishing. The areas of printing, printmaking, and sculpture prepare students for professional attitudes toward the fine arts and the continuance of their educational experience in graduate schools with the goal of teaching at institutions of higher learning. The applied design program can be developed to specialize in ceramics, furniture design/woodworking, jewelry, metalsmithing, textile design and weaving.

Impacted Programs
Emphases in the School of Art, Design, and Art History are impacted. Students must enter the university under the designated major code for selected programs. To be admitted to the selected program, refer to the program description for specific impacted criteria.

Major Academic Plans (MAPs)
Visit http://www.sdsu.edu/sdsu-maps for the recommended courses needed to fulfill your major requirements. The MAPs Web site was created to help students navigate the course requirements for their majors and to identify which General Education course will also fulfill a major preparation course requirement.

Art Major
With the B.A. Degree in Liberal Arts and Sciences
All candidates for a degree in liberal arts and sciences must complete the graduation requirements listed in the section of this catalog on “Graduation Requirements.” No more than 48 units in art courses can apply to the degree for students with an emphasis in art history. For students majoring in art with an emphasis in studio arts no more than 54 units in art courses can apply to the degree.

This major in art may be planned with an emphasis in studio arts or art history. A minor is not required with this major.

Emphasis in Art History
(Major Code: 10031) (SIMS Code: 660517)

Impacted Program. The art history emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the art history emphasis, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC).

b. Have a cumulative GPA of 2.50 or higher.

c. Students not meeting the minimum GPA may petition for special consideration.
To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

**Preparation for the Major.** Art 100, 101, 258, 259, and 263. Art 100, 101, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC). (15 units)

**Language Requirement.** Competency (successfully completing the third college semester or fifth college quarter) is required in one foreign language to fulfill the graduation requirement. French or German is recommended for those students who plan to pursue graduate study in art history. Refer to section of catalog on “Graduation Requirements.”

**Graduation Writing Assessment Requirement.** Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

**Major.** A minimum of 27 upper division units in art history to include Art 578 and 593; and 21 units selected from Art 371 and 557 through 593 (in addition to Art 578 and 593).

**Emphasis in Studio Arts**  
(Major Code: 10021) (SIMS Code: 660589)

**Impacted Program.** The studio arts emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the studio arts emphasis, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 102, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC).

b. Have a cumulative GPA of 2.50 or higher;

c. Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

**Preparation for the Major.** Art 100, 101, 102, 103, 203, 204, 216, 258, 259, and three units of art electives. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC). (30 units)

**Language Requirement.** Competency (successfully completing the third college semester or fifth college quarter) is required in one foreign language to fulfill the graduation requirement. Refer to section of catalog on “Graduation Requirements.”

**Graduation Writing Assessment Requirement.** Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

**Major.** A minimum of 27 upper division units in art to include three units from each of the areas listed below, and six units of extended work in one of the areas; three units of art electives; and six units of art history.

- Fiber: Art 435, 436, 535, 536
- Metal: Art 331, 431, 432, 531, 532
- Clay: Art 325, 326, 425, 525, 526
- Wood: Art 323, 423, 523

**Emphasis in Graphic Design**  
(Major Code: 10091) (SIMS Code: 660557)

**Impacted Program.** The graphic design emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the graphic design emphasis, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 102, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC).

b. Have a cumulative GPA of 3.00 or higher;

c. Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

**Preparation for the Major.** Art 100, 101, 102, 103, 258, 259, and six units of art electives. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC). (27 units)

**Graduation Writing Assessment Requirement.** Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

**Major.** A minimum of 27 upper division units in art to include three units from each of the areas listed below, and six units of extended work in one of the areas; three units of art electives; and six units of art history.

- Fiber: Art 435, 436, 535, 536
- Metal: Art 331, 431, 432, 531, 532
- Clay: Art 325, 326, 425, 525, 526
- Wood: Art 323, 423, 523

**Emphasis in Applied Design**  
(Major Code: 10021) (SIMS Code: 660509)

**Impacted Program.** The applied design emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the applied design emphasis, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 102, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC).

b. Have a cumulative GPA of 2.50 or higher;

c. Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

**Preparation for the Major.** Art 100, 101, 102, 103, 220, 258, 259, and six units of art electives. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC). (27 units)

**Graduation Writing Assessment Requirement.** Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

**Major.** A minimum of 39 upper division units in art to include six units of art history (Art 577 recommended); Art 339A, 339B, 339C, 340, 341, 342A, 342B, 342C, 345; 12 units selected from Art 441, 442, 445A, 445B, 445C, 450, 454, 541, 542, 545; six units selected from Art 342B, 343, 344, 346, 440, 441, 442, 443, 444, 445A, 445B, 445C, 446, 448, 450, 454, 540, 541, 543, 544, 545, 546; or any other art or art history course.

**Art Major**  
With the B.A. Degree in Applied Arts and Sciences  
(Major Code: 10021) (SIMS Code: 660501)

All candidates for a degree in applied arts and sciences must complete the graduation requirements listed in the section of this catalog on “Graduation Requirements.”

A minor is not required with this major.
Emphasis in Interior Design
(Major Code: 02031) (SIMS Code: 660565)

Impacted Program. The interior design emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the interior design emphasis, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 102, 103, 240, 242, 247, 248, 249, 250, 251, 258, 259. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC).

b. Have a cumulative GPA of 2.50 or higher;

c. Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Art majors wishing to enter one of the Interior Design upper division courses (Art 451, 453, 552, 553) must receive, as a condition of junior level qualification, a passing evaluation of a portfolio of work submitted to the Interior Design Evaluation Committee. Any advance enrollment in the above-listed upper division courses will remain provisional until clearance of the portfolio review. Reviews are held prior to the beginning of the fall and spring semesters. See the School of Art, Design, and Art History office for specific information concerning current policies pertaining to the review, content of the portfolio, and the schedule to be observed.

Preparation for the Major. Art 100, 101, 102, 103, 148, 247, 248, 249, 250, 251, 258, 259. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC). (36 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 27 upper division units in art to include six units of art history, and 21 units selected in consultation with the adviser from Art 340, 344, 346, 403, 404, 406, 407, 408, 410, 411, 416, 446, 500, 502, 503, 504, 506, 511.

Emphasis in Multimedia
(Major Code: 06991) (SIMS Code: 660560)

Impacted Program. The multimedia emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the multimedia emphasis, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 102, 103, 240, 242, 247, 248, 249, 250, 251, 258, 259. These courses cannot be taken for credit/no credit (Cr/NC);

b. Have a cumulative GPA of 2.75 or higher;

c. Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102, 103, 240, 242, 247, 248, 249; and six units of art electives, selected in consultation with an adviser, excluding Art 157. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC). (30 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 30 upper division units in art to include Art 340 and 344; six units of art history; three units selected from Art 342A, 346, 348; nine units selected from Art 342B, 407, 408, 440, 442, 444, 445B, 446, 448, 540, 544, 545; six units of art electives (may include Professional Studies and Fine Arts 330).

Emphasis in Painting and Printmaking
(Major Code: 10021) (SIMS Code: 660573)

Impacted Program. The painting and printmaking emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the painting and printmaking emphasis, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 102, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);

b. Have a cumulative GPA of 2.50 or higher;

c. Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102, 103, 203, 258, 259, and six units selected from Art 204, 210, 216 or 240. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC). (27 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 27 upper division units in art to include six units of art history, and 21 units selected in consultation with the adviser from Art 340, 344, 346, 403, 404, 406, 407, 408, 410, 411, 416, 446, 500, 502, 503, 504, 506, 511.

Emphasis in Sculpture
(Major Code: 10021) (SIMS Code: 660581)

Impacted Program. The sculpture emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the sculpture emphasis, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 102, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);

b. Have a cumulative GPA of 2.50 or higher;

c. Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102, 103, 216, 217, 258, 259; and three units selected from Art 203, 204, 231, or 240. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC). (27 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 27 upper division units in art to include six units of art history, and 21 units selected in consultation with the adviser from Art 323, 326, 331, 344, 346, 403, 404, 407, 408, 410, 411, 416, 446, 500, 502, 503, 504, 506, 511.

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Art Major
In Partial Preparation for the Single Subject Teaching Credential
With the B.A. Degree in Applied Arts and Sciences
(Major Code: 10021) (SIMS Code: 660505)

All candidates for a teaching credential must complete all requirements as outlined in this section of the catalog under Policy Studies or Teacher Education. Students must pass the CSET examination.

This major may be used by students in teacher education as an undergraduate major for the B.A. degree in applied arts and sciences.

Impacted Program. The art major in preparation for the single subject teaching credential is an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the art major in preparation for the single subject teaching credential, students must meet the following criteria:

a. Complete with a grade of C or higher: Art 100, 101, 102, 103, 258 and 259. These courses cannot be taken for credit/no credit (Cr/NC).
b. Have a cumulative GPA of 2.50 or higher;
c. Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102, 103, 204, 220, 240, 258, 259; Psychology 101; and either Child and Family Development 270 or Psychology 230. Art 100, 101, 102, 103, 258, and 259 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC) (33 units).

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 30 upper division units to include Art 385; Art 340 or 407; Art 559; three units of art history selected from Art 561, 564, 565; and 18 units selected from two sequences below:

Sequence 1. Art 343, 344, 443, 448, 540, 543, 544.

Art Minor
(Major Code: 10021) (SIMS Code: 660501)

The minor in art consists of a minimum of 21 units in art, to include Art 100 and 101 and 12 units of upper division courses in art taken from art history, applied design, interior design, multimedia, painting, printmaking, and sculpture.

Courses in the minor may not be counted toward the major, but may be used to satisfy preparation for the major and general education requirements, if applicable. A minimum of six upper division units must be completed in residence at San Diego State University.

Art History Minor
(Major Code: 10031) (SIMS Code: 660518)

The minor in art history includes a minimum of 21 units in art distributed as follows: Nine units to include Art 258, 259, 263. Twelve units selected from Art 371 and 557 through 577, and with consent of instructor selected Art 596 courses with art history content.

Courses in the minor may not be used toward the major, but may be used to satisfy preparation for the major and general education requirements, if applicable. A minimum of six upper division units must be completed in residence at San Diego State University.

Courses (ART)

Refer to Courses and Curricula and University Policies sections of this catalog for explanation of the course numbering system, unit or credit hour, prerequisites, and related information.

LOWER DIVISION COURSES

ART 100. Drawing I (3)
Six hours.
The ordering of two-dimensional space through drawing.

ART 101. Design I (3)
Six hours.
Fundamentals of space and color design. Basic course used as a prerequisite for advanced work.

ART 102. Drawing II (3)
Six hours.
Prerequisite: Art 100.
Line and value in drawing; emphasis on structure and proportion, sketching, gesture, and contour drawing.

ART 103. Design II (3)
Six hours.
Prerequisite: Art 101.
Introduction and investigation of design and theory, and practice in three dimensions.

ART 148. Visual Presentation I (3)
Six hours.
Prerequisite: Art 100.
Design drawing techniques including interior presentation drawings, interior detailing, architectural drafting, and lettering. Tools and materials used in the design professions.

ART 157. Introduction to Art (3) [GE]
An illustrated lecture course dealing with the meaning of art derived from an investigation of the principles of art. Designed to increase the understanding and appreciation of art.

ART 203. Life Drawing I (3)
Six hours.
Prerequisite: Art 102.
Drawing from the nude model. Maximum credit six units.

ART 204. Painting I (3)
Six hours.
Prerequisites: Art 101 and 102.
Pictorial composition and techniques of painting.

ART 210. Printmaking I (3)
Six hours.
Prerequisites: Art 101 and 102.
Introduction and exploration of basic printmaking media. Emphasis on aesthetic and technical processes in intaglio, lithography, relief and serigraphy.

ART 216. Sculpture I (3)
Six hours.
Prerequisite: Art 103.
Introduction and experimentation of basic sculpture ideas, methods, and materials. Maximum credit six units.

ART 217. Figurative Sculpture I (3)
Six hours.
Prerequisite: Art 103.
Creative experimentation with sculptural forms from the human figure.

ART 220. Design in Crafts (3)
Six hours.
Prerequisite: Art 103.
Visual and structural form in crafts.
ART 231. Jewelry and Metals IA (3)
Six hours.
Prerequisite: Art 220.
Design and construction of jewelry and small objects in non-ferrous metals. Basic fabrication, forming, and surface embellishment techniques for metal. Not open to students with credit in Art 331.

ART 240. Fundamentals of Digital Media (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 100 and 101. Principles of digital media used in visual communication.

ART 241. Graphic Design I (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 100, 101, 102, 103, 258, 259, and major standing. Concurrent registration in Art 339A. Computer proficiency required with working knowledge of vector graphics software consistent with current industry standards. Proof of completion of prerequisites required: Copy of transcript. Fundamentals of typography including history, theory, and practice with emphasis on study of letterforms and type design; principles of two-dimensional design and hierarchy applied to basic typographic layout.

ART 247. The House and Its Environment (3)
Architecture, interior design, landscape and city planning for forming the physical and aesthetic environment. Not open to students with credit in Art 347.

ART 248. Visual Presentation II (3)
Six hours.
Prerequisites: Art 102, 103, 148. Proof of completion of prerequisites required: Copy of transcript. Methods, materials, and tools of the professional environmental designer stressing art principles.

ART 249. Visual Presentation III (3)
Six hours.
Prerequisite: Art 248. Proof of completion of prerequisite required: Copy of transcript. Methods, materials, and tools of the professional environmental designer stressing art principles.

ART 250. The Contemporary House (3)
Six hours.
Prerequisite: Art 248. Proof of completion of prerequisite required: Copy of transcript. Elementary problems in neighborhood planning, house design, and landscaping.

ART 251. Interior Design I (3)
Six hours.
Prerequisites: Art 102 and 103. Proof of completion of prerequisites required: Copy of transcript. Elementary functional and aesthetic studies in interior space and form. Relationships of light, color, texture, shape and volume.

ART 258. Introduction to Art History I (3) [GE]
Art development in painting, sculpture, architecture, and handicrafts from the dawn of art to the Renaissance. Illustrated.

ART 259. Introduction to Art History II (3) [GE]
The period from the Renaissance through the modern school treated in the same manner as in Art 258.

ART 263. Asian Art (3)
Arts of Asian countries including China, India, and Japan from pre-historic to pre-modern times. Role of religious belief and state ideology in shaping visual characteristics of regional cultures in Asia.

ART 296. Experimental Topics (1-4)
Selected topics. May be repeated with new content. See Class Schedule for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor’s degree.
ART 342A. Typography II (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 241, 242, 339A, 345.
Computer proficiency required with working knowledge of vector graphics and page layout software consistent with current industry standards. Proof of completion of prerequisites required: Copy of transcript.
Typographic layout and page systems including theories of visual organization, proportion, and grids with emphasis on expression and communication.

ART 342B. Letterpress (3)
Six hours.
Prerequisite: Grade of C (2.0) or better in Art 210 or 242.
History, technology, and process of relief printing using moveable type and photopolymer plates to create individual and collaborative page designs that integrate image and text. Maximum credit six units.

ART 343. Drawing and Illustration for Graphic Design I (3)
Six hours.
Prerequisite: Grade of C (2.0) or better in Art 203 or 204. Proof of completion of prerequisite required: Copy of transcript.
Visual notation, sketching, representational drawing, and visual translation related to graphic design.

ART 344. Design for the Internet I (3)
Six hours.
Prerequisite: Grade of C (2.0) or better in Art 240 or 340.
Creative and practical applications of interactive visual communication using digital media fundamental to creation and design of interface, graphics, illustrations, photography, animation, sound, video, and interactive navigation for presentation on the Internet. (Formerly numbered Art 344A.)

ART 345. History of Graphic Design (3)
Prerequisites: Grade of C (2.0) or better in Art 258 and 259. Proof of completion of prerequisites required: Copy of transcript.
Evolution of graphic communication from prehistory through postmodern design and the digital revolution.

ART 346. The Art of the Book I (3)
Six hours.
Prerequisite: Any 300- or 400-level art or design course.
Terminology, tools, materials, and reproduction processes related to the making of books; historical and contemporary book structures; and development of content in the form of image and text. Maximum credit six units. Maximum combined credit of 15 units for Art 346, 446, 546.

ART 347. The House and Its Environment (3)
Architecture, interior design, landscape, and city planning for forming the physical and aesthetic environment, its simplicities and complexities. Not open to students with credit in Art 247.

ART 348. Three Dimensional Digital Media (3)
Six hours.
Prerequisite: Grade of C (2.0) or better in Art 148, or 240, or 241, or 242, or 340.
Design communication utilizing digital media as it relates to three-dimensional objects and spatial environments.

ART 352. Methods and Materials of Interior Design (3)
Prerequisite: Art 451.
Topics in successful professional practice including codes, legal liabilities, contractual agreements, project management. Lectures in field settings illustrate methods and materials of installation and explore environmental systems.

ART 357. World Art in Contemporary Life (3) [GE]
Prerequisite: Completion of the General Education requirement in Foundations of Learning II.C., Humanities.
World art and technology from ancient to post modern era and their relationship to contemporary culture and life. Gallery visits required.

ART 371. Medieval Art (3)
Prerequisite: Art 258.
Development of painting, sculpture, and architecture from time of Constantine through Gothic period.

ART 385. Art Education History and Practice (3)
Six hours.
Prerequisites: Art 102, 103, 258, 259.
History and theory of art education. Role of art in child and adolescent development, art heritage, diversity and equity in art education and teaching methodologies. For art majors interested in pursuing the single subject teaching credential.

ART 387. Art for Elementary School Teacher (3)
Six hours.
Prerequisite: Art 101, or upper division standing and consent of instructor.
A design-crafts course that explores in depth materials and processes primarily used by the elementary school teacher.

ART 403. Life Drawing II (3)
Six hours.
Prerequisite: Art 203.
Drawing the nude model. Maximum credit six units.

ART 404. Painting II (3)
Six hours.
Prerequisite: Art 204.
Concepts that enhance basic painting principles and a broad range of painting issues. Maximum credit six units.

ART 406. Experimental Processes in Painting and Drawing (3)
Six hours.
Prerequisites: Art 203 and 204.
Structure in picture making.

ART 407. Fine Art Photography I (3)
Six hours.
Prerequisites: Art 102, 103, and six units of studio art.
Black and white photography and darkroom techniques combined with independent research in contemporary art and photography. Criticism in contemporary context. Maximum credit six units.

ART 408. Fine Art Photography II (3)
Six hours.
Prerequisite: Art 407 or portfolio review.
Color photography as a fine art medium, including color theory, transparency and negative film exposure controls, darkroom techniques, and electronic flash and lighting techniques for color photography. Maximum credit six units.

ART 409. Photography: Past and Present (3)
Prerequisite: Art 258 or 259 for art majors or Art 157 for non-art majors.
Artistic, technological, social, and political influences on photography from 1839 to contemporary practice. Aesthetic philosophies, major movements, important practitioners and influences on acceptance of photography as art. Photography incorporated in other art mediums.

ART 410. Printmaking IIA- Intaglio (3)
Six hours.
Prerequisites: Art 203 and 210.
Creative intaglio-etching, drypoint, aquatint, engraving and variations. Emphasis on fine print quality and technical development. Maximum credit six units.

ART 411. Printmaking IIB- Lithography (3)
Six hours.
Prerequisites: Art 101 and 203.
Creative lithography-stone and plate planographic process. Emphasis on fine print quality and technical development. Maximum credit six units.
ART 416. Sculpture II (3)
Six hours.
Prerequisite: Art 216.
Individual investigation into sculpture ideas, methods and materials, including clay, metal, plastics, paper or wood. Individual development in sculpture. Maximum credit six units.

ART 423. Furniture Design and Woodworking II (3)
Six hours.
Prerequisite: Art 323.
Intermediate individual design: Exploration of materials, processes and function. Specialized techniques focusing on case construction, making of drawers and doors for furniture. Maximum credit six units.

ART 425. Ceramics II (3)
Six hours.
Prerequisites: Art 325 and 326.
Continuation of Art 325. Further development of knowledge, skills and philosophy of ceramics through individual creative projects.

ART 431. Jewelry and Metals IIA - Jewelry (3)
Six hours.
Prerequisite: Art 231 or 331.
Further development of design and metalworking skills specifically related to jewelry. Specialized techniques such as casting, chasing, stone setting, die forming and enameling. Maximum credit six units.

ART 432. Jewelry and Metals IIB - Metalsmithing (3)
Six hours.
Prerequisite: Art 231 or 331.
Creative design and techniques in metalsmithing. Maximum credit six units.

ART 435. Fiber Construction I (3)
Six hours.
Prerequisites: Art 102 and 103. Recommended: Art 220.
Textile structures with emphasis on nonloom techniques. Maximum credit six units.

ART 436. Fiber Surface Design I (3)
Six hours.
Prerequisites: Art 102 and 103. Recommended: Art 220.
Application of design for the textile surface, using a broad variety of media and processes appropriate for both the individual designer and commercial reproduction. Media include stencil, block, silk-screen, batik, and tie-dye. Maximum credit six units.

ART 440. Intermediate Photographic Imagery (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 340, or 240 and 407. Visual and creative expression using photographic media with emphasis on refining technical skills, including lighting. Maximum credit six units.

ART 441. Graphic Design III (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 339A, 339B, 339C, 340, 341, 342A, 345. Computer proficiency required with working knowledge of vector graphics, page layout, digital image editing, web design, and motion graphics software consistent with current industry standards. Proof of completion of prerequisite required: Copy of transcript. Analysis and translation of complex information into visual communication systems.

ART 442. Typography III (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 339A, 339B, 339C, 340, 341, 342A, 345. Computer proficiency required with working knowledge of vector graphics, page layout, digital image editing, web design, and motion graphics software consistent with current industry standards. Proof of completion of prerequisite required: Copy of transcript. Typographic problem solving including more complex text materials and type with image. Maximum credit six units with consent of instructor.

ART 443. Drawing and Illustration for Graphic Design II (3)
Six hours.
Prerequisite: Grade of C (2.0) or better in Art 343. Proof of completion of prerequisite required: Copy of transcript. Drawing and illustration methods, materials, tools, and processes as they relate to graphic design.

ART 444. Design for the Internet II (3)
Six hours.
Prerequisite: Grade of C (2.0) or better in Art 344.
Intermediate design and development for World Wide Web. Topics include animation, gaming, advanced scripting and Internet art, and experimental applications. Maximum credit six units. (Formerly numbered Art 344B.)

ART 445A. Professional Practice in Graphic Design I (1) Cr/NC
Two hours.
Prerequisites: Grade of C or better in Art 340, 341, 342A, and consent of instructor.
Evolving role of graphic designer in contemporary design practice, standards of professional conduct, and business practices.

ART 445B. Graphic Design Internship (3) Cr/NC
Prerequisites: Grade of C (2.0) or better in Art 339A, 339B, 339C, 340, 341, 342A, and two of the following: Art 441, 442, 450, 454, or 541, and portfolio review. Computer proficiency required with working knowledge of vector graphics, page layout, digital image editing, web design, and motion graphics software consistent with current industry standards. Proof of completion of prerequisites required: Copy of transcript. Field experience with practicing professionals. Maximum credit six units with consent of instructor.

ART 445C. Senior Portfolio/Exhibition (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 339A, 339B, 339C, and two of the following: Art 441, 442, 450, 454, or 541 for graphic design majors. Art 444, 448, 540, or 544 for multimedia majors; and portfolio review. Computer proficiency required with working knowledge of vector graphics, page layout, digital image editing, web design, and motion graphics software consistent with current industry standards. Proof of completion of prerequisites required: Copy of transcript. Planning, strategy, and development of a comprehensive body of design work to be professionally presented in a portfolio and/or exhibition format. Maximum credit six units with consent of instructor.

ART 446. The Art of the Book II (3)
Six hours.
Prerequisite: Art 346.
Creative research focused on concept, context, and form as they relate to communication and personal or collaborative expression within the context of the book. Maximum credit of 15 units for Art 346, 446, 546.

ART 448. Sequential Media (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 340, or 341, or 344, or 348.
Study and presentation of sequential imagery and motion graphics. Maximum credit six units.

ART 450. Packaging Design (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 339A, 339B, 339C, 340, 341, 342A, 345. Computer proficiency required with working knowledge of vector graphics, page layout, digital image editing, web design, and motion graphics software consistent with current industry standards. Proof of completion of prerequisites required: Copy of transcript. Principles and theories of design: branding, typography, illustration, and photography applied to three-dimensional form within a specified social and cultural context with emphasis on strategy and concept; structure, functionality and materials; and modular systems.
ART 499. Special Study (1-3)  
Credit six units.

ART 503. Life Drawing and Painting III (3)  
Six hours.  
Prerequisites: Art 204 and 403.  
Drawing and painting from nude and costumed models. Maximum credit six units.

ART 504. Painting III (3)  
Six hours.  
Prerequisite: Six units of Art 404.  
Approaches to contemporary concepts in painting. Maximum credit six units.

ART 506. Contemporary Issues for Studio Artists (3)  
Prerequisites: Upper division or graduate standing in art and consent of instructor.  
Theory, practice, and philosophy of being an artist. Independent research on current art concepts and issues. Material will encompass the past five years. Field trips.

ART 511. Printmaking III-Lithography (3)  
Six hours.  
Prerequisite: Art 411.  
Advanced creative lithography printmaking in color. Emphasis on fine print quality in color process and color technology unique to this medium. Maximum credit six units.

ART 516. Sculpture III (3)  
Six hours.  
Prerequisite: Six units of Art 423.  
Advanced individual design: Exploration of materials, process and function. Continued focus on development of personal design statements and specialized techniques. Maximum credit six units.

ART 524. Digital Fabrication for Art and Design (3)  
Six hours.  
Prerequisite: A 300- or 400-level art or design course.  
Design, visualization, and fabrication processes utilizing modeling and machining software. Basic techniques in computer-aided design (CAD) and computer-aided manufacturing (CAM). Small-scale production techniques and outsourcing for artists and designers. Maximum credit six units.

ART 550. Advanced Drawing (3)  
Six hours.  
Prerequisites: One year of 400-level studio art coursework and consent of instructor.  
Drawing emphasizing qualitative aspect of visual subject matter. Maximum credit six units.

ART 502. Inter-Media (1-3)  
Two hours for each unit of credit.  
Prerequisites: Art 102 and 103.  
Process and materials in plane and space. Maximum credit six units. M.F.A. students: Maximum credit six units applicable to the M.A. degree; nine units applicable to the M.F.A. degree.

ART 501. Interior Design II (3)  
Six hours.  
Prerequisites: Art 204 and 403.  
Interior design stressing materials, equipment, components and structural detailing. Maximum credit six units.

ART 503. Inter-Media (1-3)  
Two hours for each unit of credit.  
Prerequisite: Art 204 and 403.  
Process and materials in plane and space. Maximum credit six units. M.F.A. students: Maximum credit six units applicable to the M.A. degree; nine units applicable to the M.F.A. degree.

ART 504. Painting III (3)  
Six hours.  
Prerequisite: Six units of Art 404.  
Approaches to contemporary concepts in painting. Maximum credit six units.

ART 506. Contemporary Issues for Studio Artists (3)  
Prerequisites: Upper division or graduate standing in art and consent of instructor.  
Theory, practice, and philosophy of being an artist. Independent research on current art concepts and issues. Material will encompass the past five years. Field trips.

ART 511. Printmaking III-Lithography (3)  
Six hours.  
Prerequisite: Art 411.  
Advanced creative lithography printmaking in color. Emphasis on fine print quality in color process and color technology unique to this medium. Maximum credit six units.

ART 516. Sculpture III (3)  
Six hours.  
Prerequisite: Six units of Art 423.  
Advanced individual design: Exploration of materials, process and function. Continued focus on development of personal design statements and specialized techniques. Maximum credit six units.

ART 524. Digital Fabrication for Art and Design (3)  
Six hours.  
Prerequisite: A 300- or 400-level art or design course.  
Design, visualization, and fabrication processes utilizing modeling and machining software. Basic techniques in computer-aided design (CAD) and computer-aided manufacturing (CAM). Small-scale production techniques and outsourcing for artists and designers. Maximum credit six units.

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Six hours.  
Prerequisites: One year of 400-level studio art coursework and consent of instructor.  
Drawing emphasizing qualitative aspect of visual subject matter. Maximum credit six units.

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Two hours for each unit of credit.  
Prerequisites: Art 102 and 103.  
Process and materials in plane and space. Maximum credit six units. M.F.A. students: Maximum credit six units applicable to the M.A. degree; nine units applicable to the M.F.A. degree.

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Six hours.  
Prerequisite: Six units of Art 404.  
Approaches to contemporary concepts in painting. Maximum credit six units.

ART 506. Contemporary Issues for Studio Artists (3)  
Prerequisites: Upper division or graduate standing in art and consent of instructor.  
Theory, practice, and philosophy of being an artist. Independent research on current art concepts and issues. Material will encompass the past five years. Field trips.

ART 511. Printmaking III-Lithography (3)  
Six hours.  
Prerequisite: Art 411.  
Advanced creative lithography printmaking in color. Emphasis on fine print quality in color process and color technology unique to this medium. Maximum credit six units.

ART 516. Sculpture III (3)  
Six hours.  
Prerequisite: Six units of Art 423.  
Advanced individual design: Exploration of materials, process and function. Continued focus on development of personal design statements and specialized techniques. Maximum credit six units.

ART 524. Digital Fabrication for Art and Design (3)  
Six hours.  
Prerequisite: A 300- or 400-level art or design course.  
Design, visualization, and fabrication processes utilizing modeling and machining software. Basic techniques in computer-aided design (CAD) and computer-aided manufacturing (CAM). Small-scale production techniques and outsourcing for artists and designers. Maximum credit six units.

ART 550. Advanced Drawing (3)  
Six hours.  
Prerequisites: One year of 400-level studio art coursework and consent of instructor.  
Drawing emphasizing qualitative aspect of visual subject matter. Maximum credit six units.
ART 535. Fiber Construction II (3)
Six hours.
Prerequisite: Art 435.
Advanced study in nonloom techniques. Techniques to include: looping, braiding, plaiting, and special fabricating techniques. Experimentation with new man-made fibers and with synthetic commercial dyes. Maximum credit six units.

ART 536. Fiber Surface Design II (3)
Six hours.
Prerequisite: Art 436.
Application of design for the textile surface, appropriate for both the individual designer and commercial reproduction. Maximum credit six units.

ART 540. Advanced Photographic Imagery (3)
Six hours.
Prerequisites: Art 440, or Art 340 and 407. All courses must be completed with a grade of C (2.0) or better.
Visual communication and expression using photographic media, including photomechanical and digital processes. Maximum credit six units with consent of instructor.

ART 541. Graphic Design IV (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 339A, 339B, 339C, and two of the following: Art 441, 442, 450, 454. Computer proficiency required with working knowledge of vector graphics, page layout, digital image editing, web design, and motion graphics software consistent with current industry standards. Proof of completion of prerequisite required: Copy of transcript.
Strategy, planning, and problem solving related to visual communication systems with emphasis on social and cultural context.

ART 542. Typography IV (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 339A, 339B, 339C, 442. Computer proficiency required with working knowledge of vector graphics, page layout, digital image editing, web design, and motion graphics software consistent with current industry standards. Proof of completion of prerequisite required: Copy of transcript.
Individual creative and scholarly research in typography, conceptual and contextual exploration, typographic experimentation based on theory, strategy, and problem solving. Maximum credit six units with consent of instructor.

ART 543. Drawing and Illustration for Graphic Design III (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 443. Proof of completion of prerequisite required: Copy of transcript.
Strategy and problem solving of professional illustration as related to graphic design; individual conceptual and contextual exploration. Maximum credit six units.

ART 544. Emerging Technologies in Multimedia (3)
Six hours.
Prerequisite: Grade of C (2.0) or better in Art 344, or 348, or 440, or 448, or 540.
Advanced design studies in emerging electronic communications, including cyberstudios, Internet and multimedia. Exploration in collaborative, interdisciplinary, and international projects. Maximum credit six units with consent of instructor.

ART 545. Design Studio (3)
Six hours.
Prerequisites: Grade of C (2.0) or better in Art 339A, 339B, 339C, and two of the following: Art 441, 442, 450, 454, 541, and portfolio review. Computer proficiency required with working knowledge of vector graphics, page layout, digital image editing, web design, and motion graphics software consistent with current industry standards. Proof of completion of prerequisite required: Copy of transcript.
Solutions to design problems for clients in a studio environment including business procedures and production management. Development of a professional level portfolio. Maximum credit six units with consent of instructor.

ART 546. The Art of the Book III (3)
Prerequisite: Art 446.
Design and creation of limited edition artist books made with mixed media and hand printing techniques such as letterpress, intaglio, woodcut, lithography, and photo. Maximum combined credit of 15 units for Art 346, 446, 546.

ART 547. Environmental Theory (3)
Prerequisite: Art 247 or 347.
Survey of alternative solutions to the problem of design of the physical environment.

ART 552. Interior Design IV (3)
Six hours.
Prerequisites: Art 453 and completion of portfolio requirement.
Proof of completion of prerequisite required: Copy of transcript.
Projects in architectural interiors involving the use and perception of enclosed spaces. Space planning systems analysis. Maximum credit six units.

ART 553. Interior Design V (3)
Six hours.
Prerequisite: Art 552. Proof of completion of prerequisite required: Copy of transcript.
Projects in interiors involving space planning analysis, specification writing, materials selection and furnishing design appropriate to commercial needs. Maximum credit six units.

ART 554. History of American Art to 1945 (3)
Prerequisite: Art 259.
History of painting, sculpture, and architecture from the French Revolution to 1900.

ART 555. Twentieth Century European Art to 1945 (3)
Prerequisite: Art 259.
Major developments in the visual arts and art criticism since 1880 to 1945 (Post-Impressionism through Surrealism).

ART 556. History of American Art (3)
Prerequisite: Art 259.
Development of painting, sculpture, and architecture from the Native American art and Colonial Period to the present.

ART 557. Nineteenth Century European Art (3)
Prerequisite: Art 259.
Development of painting, sculpture, and architecture from the French Revolution to 1900.

ART 558. Twentieth Century European Art to 1945 (3)
Prerequisite: Art 259.
Major developments in the visual arts and art criticism since 1945.

ART 559. Twentieth Century European and American Art
Since 1945 (3)
Prerequisite: Art 259. Recommended: Art 558.
Major developments in the visual arts and art criticism since 1945.

ART 560. History of American Art (3)
Prerequisite: Art 259.
Development of painting, sculpture, and architecture from the Native American art and Colonial Period to the present.

ART 561. Mesoamerican Art: Olmecs to Aztecs (3)
Prerequisite: Art 259.
Art and architecture of Mesoamerica from Olmecs to Aztecs. Role of art as transmitter of cultural information and world view. Continuities and ideologies that characterize Mesoamerican civilizations. Field trips required.

ART 562. Modern Mexican Art (3)
Prerequisites: Art 258 and 259.
Mexican art from 1900 to present. Emphasis on images created after Mexican Revolution (1910-1920) in murals, painting, architecture, prints, photography, film, conceptual art. Construction of national identity, debate between national/international currents in art and role of public art. Field trip.

ART 564. Art of China (3)
Prerequisite: Art 258 or 259 or 263.
History of Chinese art from prehistoric times through the Ching Dynasty.

ART 565. Art of Japan (3)
Prerequisite: Art 258 or 259 or 263.
History of Japanese art from prehistoric times to the Meiji Restoration.
ART 566. History of Japanese Painting Tenth to Twentieth Centuries (3)
Prerequisite: Art 258 or 259 or 263.
History of Japanese painting from tenth to twentieth centuries, emphasizing art from three social groups: aristocrats, warriors, and merchants. Analysis of motifs, iconography, and styles of art schools developed during these periods, reinforced by social history.

ART 571A. Modern Art of Latin America (3)
Prerequisites: Art 258 and 259.
Historical, political, and social contexts of leading artists and artistic movements in Latin America from late-nineteenth to mid-twentieth century. Field trips required.

ART 571B. Contemporary Art of Latin America (3)
Prerequisites: Art 258 and 259.
Work created by leading contemporary Latin American artists from 1960 to present. Field trips required. (Formerly numbered Art 571.)

ART 573A. Italian Art of the Fourteenth and Fifteenth Centuries (3)
Prerequisite: Art 259.
Italian arts, architecture, artists, and patrons from fourteenth century Proto-Renaissance period through fifteenth century revival of classical humanism in city states of Florence, Siena, Bologna, Mantua, and Padua.

ART 573B. Italian Art in the Sixteenth Century (3)
Prerequisite: Art 259.
High Renaissance in Florence and Rome, followed by disintegration of classical principles and domination of Mannerism in Central and Northern Italy and history of arts of Venice in sixteenth century.

ART 574. Northern Renaissance Art (3)
Prerequisite: Art 259.
Painting, sculpture, architecture, printmaking, and tapestries in Northern Europe, 1350-1575. Historical context of art and artists pertaining to gender, popular culture, courtly traditions, and changing role of artists in the Reformation.

ART 575. European Art from 1600 to 1750 (3)
Prerequisite: Art 259.
Architecture, sculpture, and painting of the Baroque and Rococo periods.

ART 577. History of Architecture (3)
Prerequisites: Art 258 and 259.
Architecture from primitive times to the present.

ART 578. Seminar in History of Museums and Exhibitions (3)
Prerequisite: At least one course selected from Art 557, 558, 559, or 560.
Origin, history, and function of the museum. Theories of collecting, museums, and construction of knowledge. Role of elites in formation and construction of museums, controversial exhibitions, exhibitionary practices, and globalization.

ART 591. Gallery Exhibition Design (3)
Six hours.
Prerequisite: Fifteen units of art.
Fundamental art elements and principles applied to the theories and techniques of gallery exhibition design.

ART 593. History and Methodology of Art History (3)
Prerequisite: Twelve units of upper division art history.
Readings and discussions on the historiography of art and on modern methodologies for art historical research.

ART 596. Advanced Studies in Art and Art History (1-4)
Prerequisites: Twelve units of art and art history and consent of instructor.
Advanced topics in art and art history. May be repeated with new content. See Class Schedule for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor’s degree. Maximum credit of six units of 596 applicable to a bachelor’s degree. Credit for 596 and 696 applicable to a master’s degree with approval of the graduate adviser.

GRADUATE COURSES
Refer to the Graduate Bulletin.